



2023 FINALS INFORMATION SHEET

HDNA seeks to provide a safe, fun and inclusive environment for netball and to achieve this all players, officials and spectators are expected to abide by the [NNSW Codes of Behaviour](#) at any HDNA activity.

Scoreboards: ALL players MUST sign the scoreboard PRIOR to taking the court. This MUST be completed by players at control. The manager of the team with the last player to arrive will collect the scoreboard from control and take it to the court.

Scorers

1. Each team must supply a scorer over 16 years of age.
2. Scorers must stand adjacent to each other on the stencilled feet on the sideline in the third away from the umpire.
3. Scorers must have access to a watch with a second hand or a stop watch to record time in the event of an injury. Mobile phones and smart watches are not acceptable as they require access measures and are not continually available.

Borrowing Players:

1. Players MUST be registered with HDNA and have played 3 games for her Club team prior to semi-finals.
2. Teams **MAY** borrow:
 - a. A maximum of 3 players from a lower division or age or grade provided the player has not played in either semi-finals, finals or grand finals as a borrowed player in any other team.
 - b. Providing there is an injury, illness or absence.
3. Teams **MAY NOT**:
 - a. Play a borrowed player if an original team member is available to take the court ie if the team has 8 players and 1 is injured during the game – the team MUST field their 8th player and not use a player from another team.
 - b. If the player recovers and can retake the court, the borrowed player MUST leave the court. They may retake the court to replace the same or another injured or ill player.

If a borrowed player takes the court, the borrowed players name and registered team must be included on the scoresheet ie Samantha Smith, 12/1, Club team 6

Spectators:

Spectators are reminded:

1. They must allow sufficient room for Umpires to move along the sideline.
2. They may NOT stand behind the goal line.
3. They should leave the coaching to the Coach but instead provide positive encouragement, applaud good performance and efforts by all individuals and teams.
4. Whilst we love dogs, they should not be at netball and should be left at home
5. Children playing on bikes and scooters should not be near the courts, court surrounds or paths to ensure the safety of our participants and spectators.

Drawn Games in Semi-final and Preliminary Final:

If a semi-final or final game is drawn at full time, and/or after any injury time is played, the scorer shall notify Control immediately.

Additional play will either be timed by an HDNA Executive member or their representative at the court as follows:

1. The teams will be given approximately 2 minutes break then they will change ends and play five (5) minutes.
2. At the end of the first 5 minute period there will be a 1 minute break, at which time players may change positions.
3. The teams will change ends again and then play a further (5) five minutes.

If the game remains drawn:

1. Play continues with no stoppage – DO NOT CHANGE ENDS.
2. The team that scores a two (2) goal margin is the winner. NB/ Except in the 10 year age division when a one (1) goal margin applies.



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Drawn Games in Grand Finals:

If a game remains drawn after ten minutes extra playing time in a Grand Final, both teams will be declared Joint Premiers.

Stoppage for Injury, Illness or Blood:

1. Injury time is to be called by a player on the court, however it is the Umpire's decision when to stop play ie they may wait until a goal is scored. Common sense prevails in the younger age groups ie the coach may call time. The primary carer, ie coach, may come onto the court to treat/assess an injured player. If a younger player is badly injured/distressed, a parent may come onto the court as well.
2. Injury time is recorded from the time play is stopped by the Umpire until the Umpire restarts play. The injured player must leave the court. Teams may make substitutions and team changes. Refer to Rule 9.3.1 on page 2 below for more information
3. Each stoppage is recorded on the top corner of the score sheet on the side relevant to each team with an injury.
4. As soon as injury time is recorded, a spectator must advise Control. All subsequent injury times must also be advised to Control.
5. When the final buzzer in the 4th quarter sounds, play continues for the duration of the total injury time recorded on the score sheet. This will be timed by an HDNA Executive member or representative who will come to the court prior to the end of the game. They will advise the Umpire when the time is up.

Rule 9.3.1 Injury, Illness or Blood

- (i) The umpires hold time for blood when noticed or for injury/illness when requested by an on - court player (in extreme circumstances the umpires may hold time without a request being made).
- (ii) The player concerned must leave the court within 30 seconds and receive any treatment off the court. The timekeepers advise the umpires when 10 seconds remain.
- (iii) Only primary care person/s are permitted on the court to assess the player's medical condition and to assist the player from the court. (At Association Level the coach/manager may act as primary care person.)
- (iv) In the event that the primary care person/s advise the umpires that the player concerned cannot be removed safely within 30 seconds, the umpires will extend the time for the player to leave the court.
- (v) The umpires may authorise other persons (including team officials) to assist the player to leave the court if needed.
- (vi) Any blood on the ball or the court must be cleaned before play restarts and any blood-stained clothing replaced.
- (vii) Any other players with blood on them and/or their clothing must leave the court and have the blood stained clothing replaced and blood cleaned off their body, before play restarts.
- (viii) During the stoppage both teams may make substitutions and/or team changes, provided these are completed within the time allowed for the stoppage by the umpires.
- (ix) If no substitution is made for the injured/ill player, or for a player who is bleeding, play may resume with the position left vacant. If the player is the Centre and no substitution is made, one player must move to play as Centre to allow the match to continue.
- (x) If the position has been left vacant the player concerned or a substitute may not enter the match while play is in progress.
- (xi) If the position is left vacant the player concerned or a substitute may subsequently, after advising the umpire, take the court immediately after one of the following:
 - (a) A goal has been scored (in this case the player or the substitute must play in the position left vacant)
 - (b) A stoppage for injury/illness or blood
 - (c) An interval